

Adobe® LiveCycle® Collaboration Service



Product Summary

Adobe LiveCycle Enterprise Suite 2 (ES2) is a software suite that extends the value of existing back-end systems by engaging users with collaborative rich Internet applications (RIAs) and guided forms, streamlining internal processes, managing correspondence, and strengthening information and document security.

Easily build real-time, multiuser collaboration into rich Internet applications to drive revenue and improve customer acquisition and retention. Leverage the powerful, flexible framework and hosted service to accelerate the development and deployment of user-centric applications by Adobe Flash® and LiveCycle developers.

Drive additional revenue

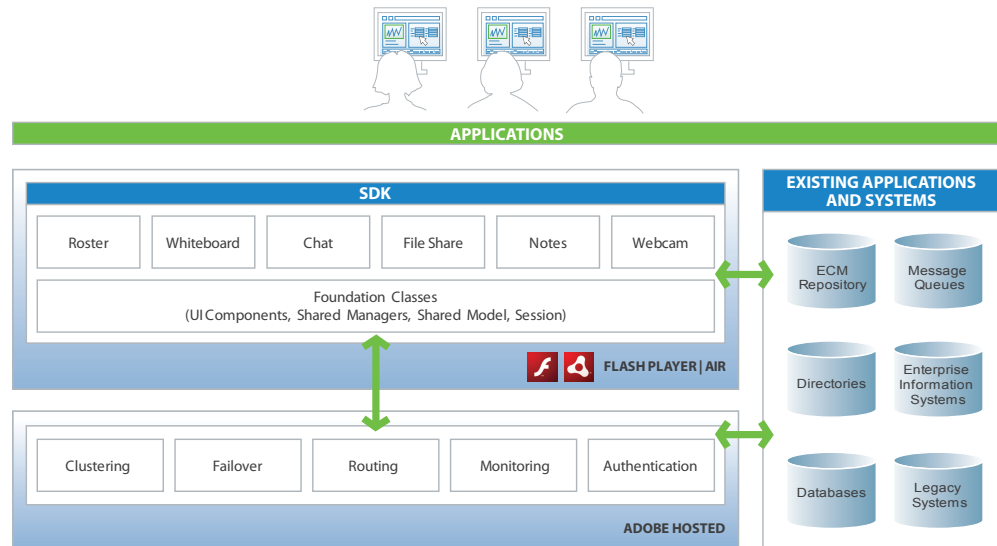
The Adobe LiveCycle Collaboration Service enables organizations to deliver rich, interactive applications to customers and prospects that improve customer adoption, satisfaction, and retention. Developers can build real-time, multiuser collaboration into existing or new rich Internet applications (RIAs), allowing businesses to engage more customers through differentiated services and an improved web presence. These capabilities can translate into increased sales, higher customer conversion, and better customer experiences. And because all LiveCycle Collaboration Service-based applications can run within free, ubiquitous Adobe Flash Player software, customers can access these applications through their browser without the need to download additional software.

Rapidly build and deploy applications

Build real-time collaboration-enabled applications fast with the LiveCycle Collaboration Service. This service offers a complete software development kit (SDK), which contains ready-to-use components designed with collaborative workflow best practices to help organizations reduce time to market. The SDK is extensible and can interoperate with existing user environments and infrastructure, such as an authentication system. Adobe hosts the service and takes on the task of installing, configuring, and managing the back-end servers, so organizations can devote more time and effort to the design and development of revenue-generating applications.

Take advantage of a hosted services infrastructure

The LiveCycle Collaboration Service enables in-context collaborative experiences without burdening IT organizations with global deployment, maintenance, and scalability concerns. Whether the goal is to integrate real-time features such as video and voice into existing applications or to build completely new real-time social experiences, Adobe's global hosted services infrastructure offers a highly reliable service with predictable costs. By lowering initial costs and eliminating the high costs of deploying and managing software on-premise, organizations can see a clear return on their investments faster than ever.



Developers can take advantage of ready-to-use components backed by a highly reliable and scalable hosted service to accelerate the development and deployment of engaging user-centric applications.

Adobe LiveCycle Collaboration Services features

In-context collaboration

Easily add prebuilt components such as a whiteboard, text chat, and webcam, and Voice over Internet Protocol (VoIP) audio for easy integration with any RIA. Such components can enable organizations to engage with product consultants and others to design products in real time, driving community participation and product sales.

Collaborative data capture

Easily collect data online by entering information in a multiuser, collaborative, form-based application.

User management

User management allows developers to interface with existing authentication systems such as LDAP or OpenID, enabling them to detect and change presence, status, and roles in the context of a collaborative workflow.

VoIP audio

Improve productivity by enabling multiple users on dispersed teams to speak to one another through a browser, without the need to install additional software.

Broadcast using webcam video

Meeting hosts and participants can use a webcam to broadcast live video to enhance the effectiveness of overall communication by enabling desktop videoconferencing and sharing. Hosts and participants can pause, share, or stop their cameras anytime during the meeting.

Text chat

Leverage the flexibility to conduct one-on-one or community chat in-context within an existing or new application interface without having to launch or run separate desktop chat applications.

Multiuser whiteboards

Enhance collaborative experiences by providing multiuser whiteboards where users can explore and discover ideas rapidly and dynamically.

Session and user management

Automatically handle session management such as failover and user reconnections. The application can also display a list of room attendees in the form of a roster.

System requirements

The Adobe LiveCycle Collaboration Service is intended for use with Adobe Flex[®] Builder[™] 3 and Adobe Flash CS4 Professional software, running in Flash Player 9 as well as all AIR runtime versions. For product-specific platform support and system requirements, visit www.adobe.com/go/lccs.

Roles and permissions

Define and implement roles and various sets of permissions to enable different user rights within the collaborative application.

Real-time push messaging

Real-time push messaging keeps clients synchronized and enables developers to create collaborative portals and applications. These can range from a simple chat box to a complex collaborative application, such as expert consultation with an existing or potential customer, a live support desk, or a multiuser eLearning application.

Support for Adobe AIR[®]

The LiveCycle Collaboration Service leverages Adobe AIR, a cross-operating system runtime that allows developers to use their existing skills to build and deploy RIAs to the desktop. Extend your reach and connection to your customers.

For more information

For more details about the Adobe LiveCycle Collaboration Service, visit www.adobe.com/go/lccs.



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